Muhammad Rizwan

GAMF PLAY PROGRAMMER

Education

MADRASAT-III -RANAT COLLEGE (GCU AFFILIATED) 2015-2019

Rachelor of Computer Science (programming fundamentals and Object Oriented Programming A+ in both theory and practical) 7th semester

Work Experience

Freelancer (Fiver) July 2016 - present

 Hello World Technologies .Net Developer Mar 2016 - May 2017

 Discover Digitals **CEO Developer** Nov 2017 - Nov 2018

Meet The Counselor Foundation Aug 2017 - present

ApniTokri.pk Aug 2017 - present

7eroBit Tec **Project Manager** Feb 2019 - present

Major accomplishments: Team lead

Major accomplishments: Journal Management System

5 Start Freelancer at fiverr.com

Windows form desktop application

Major accomplishments:

Font Development

Unity 3d

Major accomplishments:

Director of Information Technology Deputy Director of IT

Major accomplishments: WordPress

Major accomplishments: PHP.C#.Pvhton.Matlab

Certifications

- EDX Verified Certification Of Programming With C# (Microsoft) - 2016
- EDX Honor Certification Introduction To LINUX (Linux Foundation) - 2016
- Certification FOR Prepared TO TEACH CREATIVE CODING THROUGH GAMES AND APPS (Microsoft Education) - 2016
- Certified Microsoft Innovative Educator (Microsoft Education) - 2016
- Game Development Badge (Know it Prove it) - 2017

Projects

- Ish Game Engine (under development)
- Moto Game Engine (GitHub)
- Jo-CSS-Parser (GitHub) (Part of Easy Web)
- Easy Web (IDE for web frontend)
- Finding lane For Self Driving Car (GitHub)
- Proof of Existing (FYP)
- Roman Urdu Sentimental Analysis(GitHub)
- Twitter Sentimental Analysis(GitHub)
- Multi Threaded Port Scanner(GitHub)
- LocalScan (network Scanner)(GitHub)
- On Fire, breakout-alternative etc. (GitHub) Jo Database Engine ORM. (GitHub)

Objective

To enhance my working capacities, professional skills. and to serve my organization in best possible way with sheer determination and commitment.

Contact

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Skills

- C#
- Gameplay Programmer
- Unity 3D
- Windows Form Desktop
- Applications
- Font Development

Softwares

- Visual Studio
- Visual Studio Code
- Mono Develop
- Unity 3D

Languages

- Urdu (native language)
- English (intermediate)
- Punjabi (native language)
- Hindi (speaking/Listening)